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USING GAMES AS A TOOL FOR TEACHING VOCABULARY

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***Abstract.** In this article, we investigate how games serve as an effective partner within the journey to grow students' dictionaries and touch off their energy for dialect learning. Thus, lexicon securing could be a foundation of dialect learning, however conventional strategies frequently battle to charm students' consideration and cultivate profound engagement.*

***Key words:** Memorization, learning, online games.*

Introduction

A key component of efficient learning in today's ever-changing educational environment is the incorporation of instructional games. These games provide a welcome change from conventional teaching strategies since they are made to add incentive, memorization, and enjoyment to lessons. Teachers can capitalize on students' innate interest and excitement by including play aspects into the curriculum, which will encourage a more in-depth engagement with the material.

Teaching games are intrinsically appealing because they make learning an immersive, participatory experience. These educational games engage students and reinforce important topics through gamified quizzes that reward progress or interactive exercises that encourage hands-on learning.

One of the foremost critical focal points of utilizing diversions to instruct lexicon is their inalienable capacity to lock in and propel learners. Not at all like repetition memorization or dreary drills, diversions offer an immersive and agreeable learning encounter that keeps understudies effectively included.

Recreations tap into the characteristic slant for competition, collaboration, and investigation, giving a compelling setting for lexicon securing. Whether it's fathoming word perplexes, setting out on virtual enterprises, or locks in in language-based challenges, understudies are propelled to take part and succeed, driving inborn inspiration and cultivating a positive demeanor towards learning. Including vocabulary games in the classroom can help children feel less anxious since it provides a dynamic learning environment. Games foster a laid-back atmosphere

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where students feel more comfortable experimenting with new words and expressions by making the learning process entertaining and dynamic. By using an experience learning approach, vocabulary education can be given with less fear and more confidence than with more traditional methods. Therefore, vocabulary games are essential to fostering a welcoming and inclusive learning environment in the classroom. Moreover, Příbilová, (2006) found that they have less anxiety in the classroom among their peers, so they can talk freely about any topic.

Playing games with vocabulary is essential for learning English. By engaging them, they help children acquire vocabulary in a fun and memorable way. These games promote active engagement, encourage word usage in context, and stimulate creativity. Vocabulary games provide instant feedback and teamwork possibilities, which improve language proficiency and inspire students. In the end, they aid in a more thorough comprehension and command of English terminology. In addition, Nam J. (2010) explained that this skill fosters other language skills like reading, speaking, and writing, so this component has a very crucial role in foreign language classrooms.

Setting is key to understanding and holding unused lexicon, and diversions exceed expectations at giving wealthy and significant settings for learning. By implanting vocabulary within narratives, scenarios, and intelligently encounters, diversions offer assistance understudies get a handle on the subtleties of word utilization and fortify their understanding through real-world application.

For case, in an amusement set in a chronicled period, understudies experience lexicon particular to that time, contextualizing the words inside a broader account. This relevant learning not only upgrades comprehension but too advances maintenance by interfacing words to paramount encounters and affiliations.

Playing vocabulary games online is a fun and interactive approach to improve language proficiency. Through word challenges, puzzles, and quizzes, websites like Quizlet, Kahoot, and Vocabulary.com offer a variety of games that support vocabulary building. These games can be tailored to the needs and skill levels of learners and provide instant feedback. Online games facilitate effective and entertaining vocabulary acquisition by incorporating technology into the teaching process. For example, in the Saudi context, a study was conducted by Al Saud (2017) in Al-Riyadh to explore the effect of using educational video games on the social skills of underprivileged children.

Games advance dynamic learning by requiring understudies to apply their lexicon information in energetic and hands-on ways. Whether it's developing

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sentences, distinguishing equivalent words and antonyms, or categorizing words based on their implications, diversions energize understudies to effectively lock in with dialect concepts, driving to more profound understanding and maintenance.

In addition, recreations give prompt criticism, permitting understudies to memorize from their botches and strengthen adjust answers. This input circle cultivates a sense of achievement and progress, enabling understudies to require proprietorship of their learning travel and construct certainty in their dialect abilities.

One of the foremost compelling viewpoints of recreations is their capacity to adjust to person understudy needs and inclinations. Many educational games offer customizable settings and versatile calculations that tailor the learning involvement to each student's capability level and learning fashion.

By giving personalized challenges, criticism, and advance following, recreations guarantee that understudies are suitably challenged and backed as they grow their lexicon. This personalized approach not as it were maximizes learning outcomes but moreover develops a sense of organization and independence in understudies, driving natural inspiration and maintained engagement.

Games represent an energetic and flexible apparatus for instructing lexicon, advertising unparalleled openings for engagement, relevant learning, dynamic support, and personalized instruction. By saddling the control of recreations, teachers can make immersive and viable learning encounters that engage understudies to create strong vocabularies, extend their dialect aptitudes, and set out on a long lasting travel of revelation and expression. As the instructive scene proceeds to advance, recreations will without a doubt play a progressively imperative part in forming end of the of lexicon instruction and dialect learning.

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